



Bellenden Primary School – Topic web Year 6 Term 1

Crime and Punishment	
<p>Science: LIVING THINGS, FOSSILS AND EVOLUTION (see Southwark scheme of work for more detail)</p> <ul style="list-style-type: none"> Recognise that living things have changed over time and fossils provide information about living things that inhabited the Earth millions of years ago. Recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to the parents. Identify how some animals and plants are adapted to suit their environment in different ways and that this may lead to evolution. 	<p>Science: LIGHT</p> <ul style="list-style-type: none"> Recognise that light travels in straight lines. Understand that light travels from light sources to objects and to our eyes. Use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them. Explain that we see things because light travels from light sources to our eyes or from a light source to objects and then to our eyes.
<p>History: CRIME AND PUNISHMENT</p> <ul style="list-style-type: none"> Place major historical periods on a timeline - Romans to today. Create a glossary of terms associated with crime and punishment throughout the ages (e.g. judge/jury etc) Identify common Roman crimes and how they were punished. Understand the influences the Romans had on the justice system today. Know how the Anglo-saxons and the Vikings dealt with criminals. Complete a study of Robin Hood. Know how the laws changed with the Norman invasion. Look at the link between crime and religion during Tudor times. Identify reasons for the rise of the Highwayman, poachers and smugglers. Learn about the bloody code. Investigate the link between crime and punishment in the 19th century and the transportation of criminals to Australia. Identify how laws have changed over the last century. Compare crimes today with crimes in the past. 	
<p>Art: CREATE ROBIN HOOD STYLE HEADWEAR</p> <ul style="list-style-type: none"> Select and record from first hand observation, experience and imagination and explore ideas for different purposes. Use fabrics to create 3D structures. Use different grades of needles and threads. Experiment with a range of media to overlap and layer creating interesting colours and textures and effects. Adapt work according to their views and say what they think and feel about them. 	<p>D.T: Make a controllable prisoner barge</p> <ul style="list-style-type: none"> Use research and develop design criteria to inform the design of the barge which is fit for purpose. Generate, develop, model and communicate ideas through discussion, annotated sections and prototypes. Join materials using appropriate methods. Incorporate a motor and switch into a model. Control a model using an ICT control programme. Build frameworks using a range of materials. Use a glue gun with close supervision. Evaluate against their own design criteria and consider the views of others to improve their work.
<p>Music: FOCUS STUDY: Understanding the history of music.</p> <ul style="list-style-type: none"> Play and perform in solo and ensemble context, using their voices and playing instruments with increasing fluency, control and expression Improvise and compose music for a range of purposes using the interrelated dimensions of music. Listen with attention to detail and to recall sounds with increasing aural memory. Use and understand staff and other musical notations. Appreciate and understand a wide range of high-quality live and recorded music from different traditions and great composers and musicians. 	<p>P.E : (See Val Sabin scheme of work in the PPA room) Gymnastics, netball and basketball</p>
<p>R.E: (Please follow the Southwark agreed syllabus) Sikhism – unit 5 Buddhism – unit 5</p>	
<p>Computing: 1st HALF; INTERNET SAFETY</p> <ul style="list-style-type: none"> Know about different online communication tools and how and when they can be used by children. Be able to discuss issues around cyberbullying and appropriate online behaviour. Understand some of the issues around personal data and how it might be used by others. Know that there are consequences to misusing digital information – plagiarism. 	<p>Computing: 2nd HALF: DIGITAL RESEARCH</p> <ul style="list-style-type: none"> Understand how information is named, organised, moved and stored on the internet. Use search tools to find specific information effectively and safely. Know how to find different types of digital media and tools. Use a range of research tools and skills to make notes to support a point of view.

<ul style="list-style-type: none"> • Be able to explain how they would report concerns about online material or behaviours to the appropriate people. 	<ul style="list-style-type: none"> • Create a presentation in a different form to the information. • Understand the issues around inaccurate and unbiased information on the web, and be able to select and evaluate digital content accordingly.
<p>Entitlement and enrichment: The Clink museum/ Royal courts of justice/ London Dungeon (check age limit)/ Tower of London/ self guided tour around London related to crime.</p>	
<p>Topic writing links: (please teach during Friday's literacy lesson and work in topic/Science books)</p> <ul style="list-style-type: none"> • write a description of a Highway man. • Write an eyewitness account about a Highway robbery. • Write a job advert for a Highwayman. • Write an explanation of Roman crimes. • Retell the Robin Hood myth. • Write a diary entry about the destruction of the Tudor monasteries from Henry VIII's perspective/ the monks' perspective • Write a letter home from someone who has been deported from Australia • Write a newspaper article about Guy Fawkes. • Write a letter explaining the journey to from Newgate to Tyburn. • Write an eye witness account of a court scene. • Write a prosecution speech about why Dick Turpin should be hanged. • Write a description of a chosen habitat • Create a fact file that thrives in the above habitat • Write a biography about Charles Darwin/ Mary Anning or Alfred Wallace. • Write instructions for making a periscope. • Create a playscript for a shadow puppet performance. 	<p>Literacy books which link to the topic:</p> <ul style="list-style-type: none"> • Fire, Bed and Bone • The Highway man poem • Dick Turpin - legends and lies • Highwaymen, outlaws and bandits of London.
<p>Maths topic Links: (work to be in topic/Science books)</p> <ul style="list-style-type: none"> -measure/data-handling - links into light. -shape - links into art. -money problems - link into fines linked to crimes (exchanging to how much it would be today) -Roman numerals 	